

Wake Turbulence: See You On The Flip(ped over) Side

OPSGROUP Team
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We last wrote about this back in 2017, after the en-route wake of an A380 flipped a Challenger 604 upside down over the Arabian Sea. But as the skies start to grow busier again it's worth having a think about **how to avoid** wake turbulence or **deal with it** when you come across it.

If you are going to run into wake turbulence, there is a good chance it will happen **near the ground**. Not the ideal place to suddenly find yourself banking sharply without warning.

The levels of **traffic operating in close proximity** (and in configurations specifically designed to produce lots of lift which is what basically leads to wake) can make the approach, departure, takeoff or landing **a gauntlet of swirling vortices of doom**. Added to that, aircraft are generally operating at low speed with lower controllability margins.

A study in Australia looked at the vortices of an A380 and in 35 knot winds, at 2,400ft, it took **72 seconds for the vortices to cover 1300m**. They move, and they take a while to dissipate. This study took place after a Saab 340B temporarily lost control, dropping 300-400ft in altitude and **rolling 52 degrees left and 21 degrees right**.

An ILS calibration aircraft crashed in OMDB/Dubai after breaching minimum separation distances from commercial traffic. Hitting wake is not fun and can lead to catastrophic consequences.

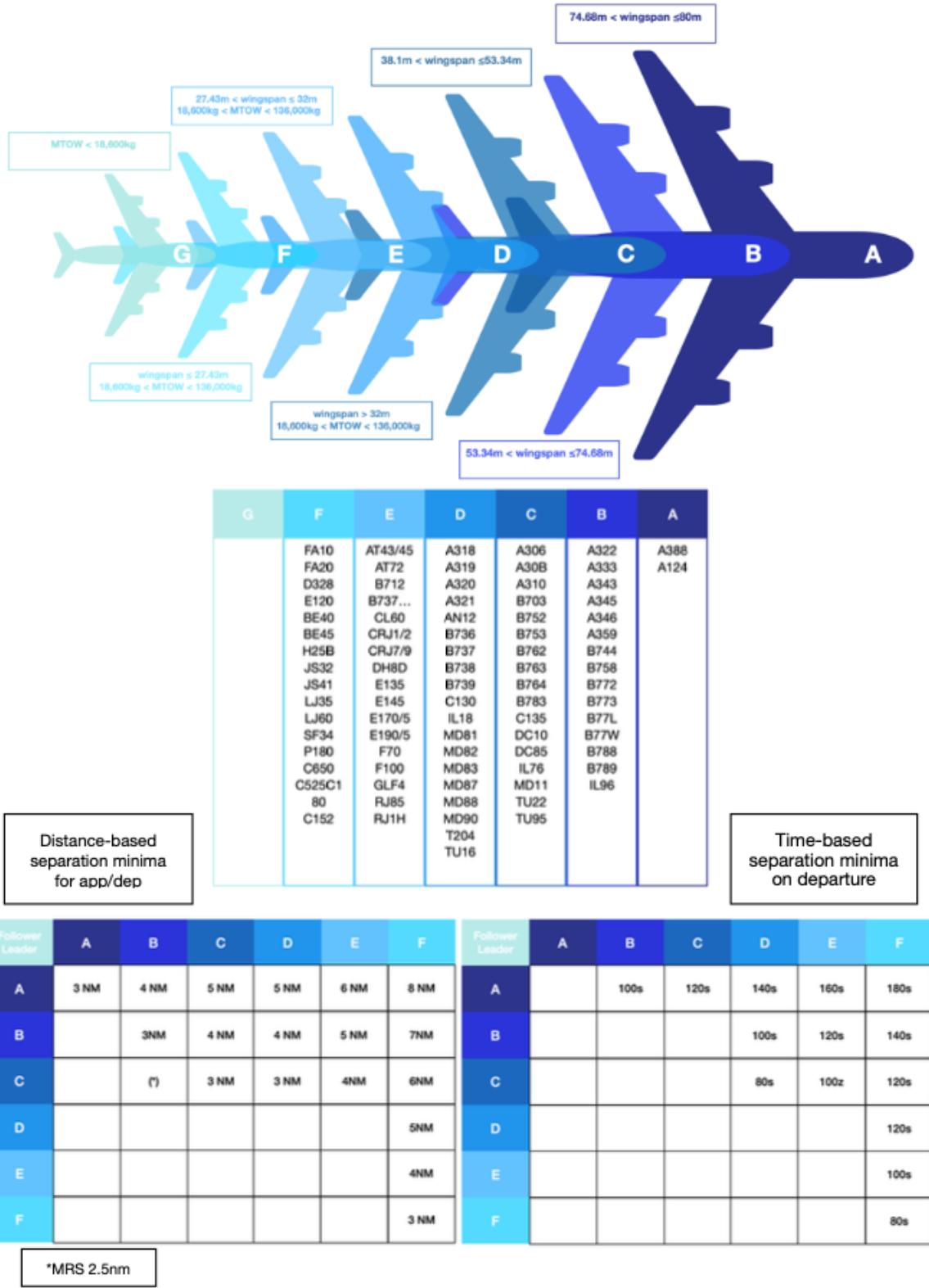
Thankfully, wake turbulence is taken seriously. In fact, in 2016, wake turbulence categories were rethought.

They used to just be based off MTOWs:

- Super (the A380 held this spot)
- Heavy (anything with a MTOW more than or equal to 136 tons)

- Medium (7 tons to 136 tons)
- Light (anything under 7 tons)

Nowadays, the categories are a little more complex and consider **both weight and wingspan**, because wing design is a big contributor to what sort of vortices roll off the tips. **Now we have 7 categories: G-A**. Ultimately, the important thing to remember is the distance you need from each depending on what you are in.



Here's one we made earlier

Get woke about wake.

So, we have our 7 categories, and we have our distance based separation (which ICAO allows to go as low as 2.5NM).

Something to remember - these have been designed to allow **maximum runway capacity and**

operational efficiency. You won't be ATC's favorite pilot if you ask for more separation (you might even lose your spot in the sequence) but safety is ultimately up to you.

If you need more space, say something.

There are a few other things you can do to help avoid wake in the airport area:

- Consider requesting a **SLOP on arrival** – yes, this is possible. Except where they have super strict NABT routes.
- Consider asking for an **extended holding pattern, or opposite direction hold** – just check where that might fly you (if you're close to the border with another airspace you might run into another sort of trouble).
- Try and **remain above the flightpath** of the preceding aircraft, and avoid long level sections by flying a **CDA**.
- **Watch those speed margins** – if you think you might meet some wake, think about taking some flap a little earlier so you have more margin.
- If you are a 'heavy' or a 'super' then **ATC might not want you to fly a CDA**, especially in high density airspace. JFK are one such spot.
- **Look at what the wind is doing** – if it's light or variable then those vortexes are going to sit there, waiting for you to fly into them...

Is there any technology to help?

There is indeed. In fact, there are several interesting projects and technologies being tested to help with wake.

Vortex modelling is playing a major part in the EU's Single European Sky ATM Research and has led to some rather clever folk in Germany discovering that if you **build a "plate line"** (basically a wall of large wooden boards) this effectively cancels out most of the wake. This is being tested at EDDF/Frankfurt and EDDM/Munich airport using smoke and lasers.



Not so clear air turbulence

Turbulence can really CAT-ch you out.

Going back to the 2017 **Airbus 380 vs Challenger 604** battle – the Challenger came off a lot worse.

The big takeaway from this: **the risk of wake in cruise is a pretty big one as well**. So what can you do about it?

- **SLOP** – It is one of the things it was designed for.

But use a bit of common sense here – if the wind is from the left (and slopping to the left is not available), then flying to the right of track just means when you get to abeam where the aircraft in front was, their wake has probably been blown right of track as well. **Maybe ask them to SLOP!**



Don't play Chicken, be a chicken and SLOP

Of course, **severe turbulence isn't only caused by wake**. Weather, mountains, atmospheric stuff are all to blame as well.

There are technologies out there to help with this as well. **Lidar is just such a thing**. The Japanese Aerospace Exploration Agency and Boeing have discovered that if you stick one of these onto the side of an airplane then it can detect aerosols in the air. These are tiny particles, such as smaller than water droplets so a conventional radar won't detect them. The Lidar system does though, and can **provide up to around 70 seconds warning (about 10 miles)**.

This might not always be enough to avoid, but it's **enough to switch the seatbelt sign on** and warn everyone down the back.

So, sometimes there are warning signs, but sometimes there aren't. We aren't going to bore you with a science lesson on Clear Air Turbulence or how to check your shear rates. **What we do think is worth talking** about is what ICAO, EASA, the FAA et al. have say about what to do when you have

inadvertently come across something that has *really* upset your airplane.

UPRT

Upset Prevention and Recovery Training. **This is a big (and very good) thing.** Since the AF447 accident it has become mandatory for crew to be trained in UPRT.

But what actually is it?

Well, it is one answer which is hoping to solve the issue of **LOC-I incidents** amongst other things. Loss of Control in flight is the biggest cause of fatal accidents over the last two decades (on commercial jet aircraft), having led to **33% of fatal accidents**.

It is designed to **solve the “startle” factor** by giving a clear, defined method of what to do if you don’t really know what is going on. Basically, when you experience an “unusual attitude” (with the airplane, not with a strange co-pilot).



Not what you want be seeing

An unusual attitude is anything outside your aircraft’s normal limits. For a large transport category aircraft we are probably talking **nose up more than 25 degrees of pitch, or down more than 10, a bank angle greater than 45 degrees** or any flight within these parameters but with airspeeds “inappropriate for the conditions”.

What has changed here from the old-school stall recovery type training?

Well, the big change is what we are really learning during the training. Upsets are not “some aerodynamic phenomenon lurking in the atmosphere to grab pilots following well structured procedures” – they happen when things have gone very, very wrong and procedures have flown out the window.

So, UPRT is about **training to deal with the startle and the confusion** – giving a method to right the

airplane when that startle and confusion is likely preventing you from doing so. It is also about learning how to **recognize a potential threat** that might lead to an upset, and it is about **better monitoring** to prevent the startle.

Tell me how to do it.

Probably more for a trained instructor, but the general gist is this:

- **Push**
- **Roll**
- **Power**
- **Stabilise**

(Sometimes Roll and Power might want to go in the opposite order.)

Pushing does not mean ramming the stick forward. It means unloading the wings. And once they are unloaded you want to stop the push, but that **doesn't mean yanking the nose back up into a negative-G maneuver.** You are going to have to trade some height for speed (and safety) here. When the aircraft is back under control, that means *gently* returning it to the horizon.

Roll is similar – it is all about **giving the wings the best chance of performing**, and that means getting them level and not barrel-rolling around the sky. But... if your nose is mega high, and you have power on, then pushing forward is going to be tough to do. So adding some roll can also help us out here, getting the nose to drop, and giving us control of, well, the controls.

UPRT is about monitoring, recognizing and handling.

Fancy some further reading?

- Here is a link to the FAA Advisory telling you all about their **recommendations for UPRT**.
- Here is a big old document on **Wake RECAT**, by EASA.

The Seven Deadly Things

OPSGROUP Team
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Have you ever taken a look at a report listing the distribution of Accidents by Accident Category? There are apparently more than **40 possible ways an accident can be categorized**, but there are **7 that seem to pop up way more often than any other**.

Airbus took a look into all fatal and hull loss accidents which occurred between 2009 and 2019 and the results are shocking in that a lot of those accidents just should not have happened.

P is for...

Yep, pilots. We are a big problem. We mess up a lot. That is what seems to be said in the media anyway...

But, it isn't always our fault, (sadly some of the time it also is), and we all know that the news reporter's favorite phrase "pilot error" (or "human error" if they are feeling particularly generous about it) is rather meaningless, and very unfair. It removes all the context of the why's and the how's of what led to a pilot making an error, and **it is rarely ever as simple as "they just messed it up."**

There are usually countless small things that lead up to any incident, and many a CRM course has been spent discussing and brainstorming how we can better avoid all of these little things and so avoid it ending up in a "one big thing" event.

So, why are these big events still happening? And what can the pilot in the equation do to prevent them? (Because the vast majority of these definitely are preventable).

1. Loss Of Control In Flight

This is the **single biggest cause of fatal airplane accidents** in this period, accounting for a scary 33%, and 12% of hull losses. We are not talking about situations where something major has broken or failed - we are talking about times where aircraft have somehow managed to get into a situation they shouldn't be in, and the crew have not been able to safely get them out of said situation.

Air France Flight 447 is one of the most discussed examples of this occurring.

All these accidents no doubt had other factors involved - it was not just the pilots not knowing how to fly. There were things like startle factor, bad weather, other warnings, other traffic...

But a large number of **these could have and should have been recoverable**.

So, what can we do about this? Well, ICAO took an in-depth look at why these kept happening, and they came up with a great and simple thing – UPRT.

Upset Recovery and Prevention Training

When they say simple they really mean it – all you really need to know is **PUSH, ROLL, POWER, STABILISE** (and maybe have had a few practice goes in the sim).

This is the recovery though. It is the point when everything has gone wrong and all you have left is fixing it.

Luckily, we pilots do have a few other tools in our toolbox which we can pull out earlier at a time when prevention might still be possible. Things like **good monitoring, situational awareness, an understanding of startle factor**.

In fact, we have a post right here if you're up for some more reading on the old startle thing.

There is also that Other thing we can do. It might be one that makes a few palms get a little sweaty at the thought of it – but we can **disconnect the autopilot and actually hand-fly** now and then.

2. Controlled Flight Into Terrain

Second on the list of the '7 Deadly Things' is Controlled Flight Into Terrain. Again, not because something has broken, but because a crew have just totally lost their situational awareness. These account for 18% of all fatal accidents, and 7% of all losses reviewed in the 20 year period.

The Korean Air Flight 801 accident report offers more insight into how these occur.

Again, other things factor into this – distractions, visual illusions, somatographic illusions – and these can be tough to handle because they are one of **the few things a simulator cannot realistically simulate**.

We have **backups** though. GPWS for one. Although this really is the final layer of the safety net. If this is going off then you're out of the prevention and well into the recovery and mitigation part of the accident curve.

There is good old **Situational Awareness** again though – this is the stuff of heroes. It is something you can gain, or regain, with a simple briefing. A "What if... then what will we do?" chat. **Briefing threats is important, but briefing how to avoid them is even better**. Get a bit of CRM in and ask the other person next to you what they think you should be looking out for.

Situation Awareness is knowing where you have told your plane to go but, most importantly, it is knowing if it is **actually going there** (and this means vertically and laterally).

3. Runway Excursions

These account for 16% of fatal accidents, and a whomping great 36% of hull losses. No failed brakes or issues with steering involved, just big old "oops, didn't check the performance properly" type situations. We have mentioned this before. It is one of the biggest "that just shouldn't have happened" types of event.

Actually, the biggest thing that leads up to runway excursions is generally **unstabilised approaches**. These are something we can definitely avoid and IATA has some great tips on how. Cut out the unstabilised approaches and you'll probably cut out a big proportion of runway excursions right away.

There are a few things to help us here too – if you are flying an Airbus then lucky you, because these have a great system on them called **ROW/ROP** that squawks at you on the approach, and on the landing roll, if

it reckons you're going to go off the runway. But if you don't have this, then **checking your performance properly and managing that approach well** are going to be what saves you from an embarrassing call to your chief pilot.

There is also a big change to runway friction reporting coming in on 4th November 2021 - The Global Reporting Format, or 'GRF' as he is known to his friends. **Griff will standardize how runway surface conditions are reported worldwide** and with better reporting will hopefully come better awareness of the risks.

That was the Top 3. What about the others?

The other four are lumped together into 'Other' which makes up the remaining 33%. (Actually, 11% of that is 'other' others!) Combined, our final four account for 22% of all fatal accidents and 22% of hull losses.

These are:

- **Fire**
- **Abnormal Runway Contact**
- **System/Componet Failure or Malfunction**
- **Undershoot/ Overshoot**

Now, I know what you're going to say - fire probably isn't your fault (unless you dropped your phone under your pilot seat and then ran over it repeatedly with your chair trying to hook it out again).

But there are still things a pilot can do to help lower the impact of these.

How? Well, by knowing our **fire procedures** (the what to do if something Lithium Ion powered in the flight deck does start smoking), and by knowing the **comms procedures** needed to help support our cabin crew if there is something going on down the back. We can also prepare in flight - be ready with something in the **secondary flight plan** in case we need to suddenly divert.

As for system and component failures, well, the 737Max accidents of the last few years account for a big proportion of this, however, in all cases having a **strong systems knowledge** and preparing for those "what if?" situations might help save your life one day.

You might have noticed a shift in the training paradigm in the industry, and with good reason - the days of focusing on practicing specific failures in the sims are vanishing and in its place is **Evidence Based Training - training that focuses on building the skills needed to handle any situation**. If that all sounds newfangled to you then think of it this way - a pilot is there just not to push buttons, but to manage the flight, and these skills are the tools which will enable us to do that.

Fancy reading some more?

- A full report from IATA on LOC-I can be found right [here](#)